



Déjà Vu, IT'S ALGEBRA 2!

LESSON 08

INTRODUCTION TO MATRICES

WE LIVE IN AN AGE OF INFORMATION. IT'S AT OUR FINGERTIPS. WITH ALL THIS INFORMATION, IT IS IMPORTANT TO BE ABLE TO INTERPRET AND MAKE SENSE OF IT ALL.

ONE WAY TO ORGANIZE INFORMATION IS IN A RECTANGULAR ARRAY CALLED A _____.

COLLECTED SPOILS BY RIVAL PIRATES IN THE HIGH SEAS (IN GOLD COINS)

<i>PIRATE</i>	<i>JUNE</i>	<i>JULY</i>	<i>AUGUST</i>
<i>CAPTAIN Y</i>	205	157	169
<i>X-BEARD</i>	358	501	678



$$P = \begin{bmatrix} 205 & 157 & 169 \\ 358 & 501 & 678 \end{bmatrix} \begin{matrix} \leftarrow \\ \leftarrow \end{matrix} \quad 2 \text{ ROWS}$$

$$\begin{matrix} \uparrow & \uparrow & \uparrow \\ 3 \text{ COLUMNS} \end{matrix}$$

A MATRIX IS AN ORDERED SET OF NUMBERS LISTED IN RECTANGULAR FORM, REPRESENTED BY A **CAPITAL LETTER**.

EXAMPLE:

LET A DENOTE THE FOLLOWING MATRIX.

$$A = \begin{bmatrix} 2 & 5 & 7 & 8 \\ 5 & 6 & 8 & 9 \\ 3 & 9 & 0 & 1 \end{bmatrix}$$



THIS MATRIX A HAS THREE ROWS AND FOUR COLUMNS. WE SAY ITS _____ IS 3×4 , OR SIMPLY THAT IT IS A 3×4 MATRIX.

EACH VALUE IN THE MATRIX IS CALLED AN _____.

THE _____ OF AN ENTRY IS ITS LOCATION IN A MATRIX, EXPRESSED BY USING THE **LOWERCASE** MATRIX LETTER WITH THE ROW AND COLUMN NUMBER AS SUBSCRIPTS.

$$A = \begin{bmatrix} 2 & 5 & 7 & 8 \\ 5 & 6 & 8 & 9 \\ 3 & 9 & 0 & 1 \end{bmatrix}$$



IN THE ABOVE MATRIX THE NUMBER **3** IS LOCATED IN THE 3RD ROW AND THE 1ST COLUMN, SO $a_{3,1} = 3$

IF A MATRIX, A , HAS THE SAME NUMBER OF ROWS AS COLUMNS, WE CALL IT A _____ MATRIX. IN A SQUARE MATRIX, THE ENTRIES $a_{i,i}$, WHERE $i = 1, 2, 3, \dots$, ARE CALLED **DIAGONAL** ELEMENTS.

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 5 & -2 \\ -5 & 1 & 8 \end{bmatrix}$$



3 ROWS

3 COLUMNS

NOTE: THERE IS NO DIFFERENCE BETWEEN A 1×1 MATRIX AND AN ORDINARY NUMBER. IN OTHER WORDS, $\begin{bmatrix} 5 \end{bmatrix} = 5$

A _____ MATRIX IS A MATRIX WITH ONE ROW.

$$R = \begin{bmatrix} 5 & -2 & 1 \end{bmatrix}$$



A _____ MATRIX IS A MATRIX WITH ONE COLUMN.

$$C = \begin{bmatrix} 5 \\ -2 \\ -6 \end{bmatrix}$$

ONE OF THE ADVANTAGES OF USING MATRICES TO ORGANIZE INFORMATION IS BECAUSE WE CAN DEFINE ARITHMETIC OPERATIONS ON THEM THAT CAN BE PERFORMED IN A SYSTEMATIC PROCESS.

FOR INSTANCE, WE CAN **ADD** OR **SUBTRACT** MATRICES, OR MULTIPLY BY A **SCALAR MULTIPLE**.



TO ADD OR SUBTRACT TWO MATRICES, CALL THEM A AND B , THEY MUST HAVE THE SAME _____ . TO PERFORM THE OPERATIONS, WE SIMPLY ADD THE _____ ENTRIES. TO MULTIPLY BY A SCALAR, WE DISTRIBUTE TO EACH ENTRY.

EXAMPLE:

$$W = \begin{bmatrix} 3 & -2 \\ 1 & 0 \end{bmatrix}, \quad X = \begin{bmatrix} 4 & 7 & 2 \\ 5 & 1 & -1 \end{bmatrix}$$

$$Y = \begin{bmatrix} 1 & 4 \\ -2 & 3 \end{bmatrix}, \quad Z = \begin{bmatrix} 2 & -2 & 3 \\ 1 & 0 & 4 \end{bmatrix}$$



PERFORM THE INDICATED OPERATIONS IF POSSIBLE.

1. $W + Y$

2. $X - Z$

3. $X + Y$

4. $3Y - 2W$

WITH ARITHMETIC OPERATIONS, COME **PROPERTIES OF EQUALITIES**. HERE ARE SOME PROPERTIES OF EQUALITIES FOR MATRICES REPRESENTED THREE DIFFERENT WAYS.

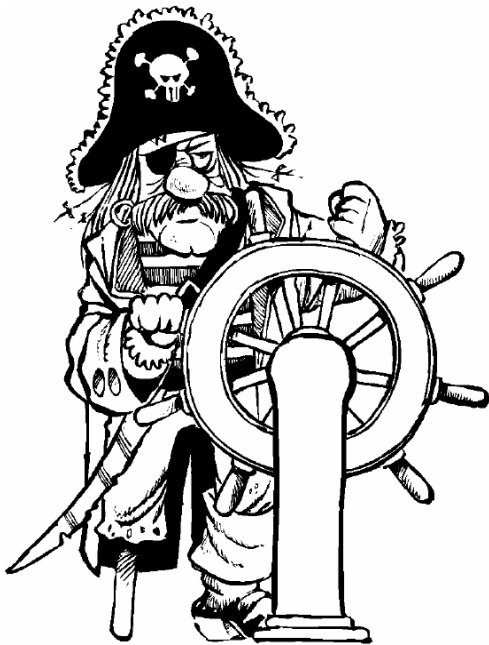
VERBAL	NUMERIC	ALGEBRAIC
<p>COMMUTATIVE PROPERTY: MATRIX ADDITION IS COMMUTATIVE</p>	$\begin{bmatrix} 7 & 2 \\ 3 & 4 \end{bmatrix} + \begin{bmatrix} 1 & 2 \\ 4 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 4 & 1 \end{bmatrix} + \begin{bmatrix} 7 & 2 \\ 3 & 4 \end{bmatrix}$	$A + B = B + A$
<p>ASSOCIATIVE PROPERTY: MATRIX ADDITION IS ASSOCIATIVE</p>	$\left(\begin{bmatrix} 2 \\ 3 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right) + \begin{bmatrix} 5 \\ 4 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \end{bmatrix} + \left(\begin{bmatrix} 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 5 \\ 4 \end{bmatrix} \right)$	$A + B + C = (A + B) + C = A + (B + C)$
<p>ADDITIVE IDENTITY: THE ZERO MATRIX IS THE ADDITIVE IDENTITY O</p>	$\begin{bmatrix} 7 & 2 \\ 3 & 4 \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 7 & 2 \\ 3 & 4 \end{bmatrix}$	$A + \mathbf{0} = A$
<p>ADDITIVE INVERSE: THE ADDITIVE INVERSE OF MATRIX <i>A</i> CONTAINS THE OPPOSITE ENTRY OF EACH CORRESPONDING ENTRY IN MATRIX <i>A</i></p>	$\begin{bmatrix} 5 & -2 \\ -6 & 9 \end{bmatrix} + \begin{bmatrix} -5 & 2 \\ 6 & -9 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$	<p>IF $A + B = \mathbf{0}$, THEN <i>A</i> AND <i>B</i> ARE ADDITIVE INVERSES</p>

LET'S DO A LITTLE ALGEBRA WITH MATRICES.

EXAMPLE:

SOLVE FOR a , b , AND c IN THE FOLLOWING MATRIX EQUATION.

$$2 \begin{bmatrix} 3 & a \\ -2 & -8 \end{bmatrix} + \begin{bmatrix} 11 & -4 \\ b & 12 \end{bmatrix} = \begin{bmatrix} 17 & -10 \\ 9 & c \end{bmatrix}$$



Déjà RE-VU

THE TABLE SHOWS PRICES FOR THREE TYPES OF PIRATE CLOTHING.

COST OF PIRATE CLOTHING (\$)			
	DIRTY WITHOUT HOLES	DIRTY WITH HOLES	DIRTY WITH HOLES AND STAINS
SHIRT	23.00	21.00	15.00
PANTS	14.00	13.00	9.00
HAT	11.00	9.50	6.00

1. DISPLAY THE DATA AS A MATRIX C .



2. WHAT ARE THE DIMENSIONS OF C ?

3. WHAT IS THE ENTRY AT $c_{3,2}$? WHAT DOES IT REPRESENT?

COST OF PIRATE CLOTHING (\$)

	DIRTY WITHOUT HOLES	DIRTY WITH HOLES	DIRTY WITH HOLES AND STAINS
SHIRT	23.00	21.00	15.00
PANTS	14.00	13.00	9.00
HAT	11.00	9.50	6.00

$$C = \begin{bmatrix} 23.00 & 21.00 & 15.00 \\ 14.00 & 13.00 & 9.00 \\ 11.00 & 9.50 & 6.00 \end{bmatrix}$$



4. WHAT IS THE ADDRESS OF THE ENTRY 14.00
5. USE A SCALAR PRODUCT TO FIND THE TOTAL PRICE IF THERE IS AN 8.25% SURCHARGE ON EACH ITEM.

MATH IS POWER!! AARRRRRR!!

REFERENCES:

[HTTP://GO.HRW.COM](http://go.hrw.com)

[HTTP://WWW.FREEWEBS.COM/JENNIFERANDCONNOR/TALKSLIKEAPIRATE.HTM](http://www.freewebs.com/jenniferandconnor/talklikeapirate.htm)

[HTTP://WWW.THEVIRTUALVINE.COM/PIRATES.HTML](http://www.thevirtualvine.com/pirates.html)

[HTTP://WWW.KIDSPLAYGROUND.COM/PIRATE PARTIES.HTM](http://www.kidsplayground.com/PIRATE_PARTIES.HTM)

SHOW BACKDROP FROM:

[HTTP://WWW.INTERACTIVEPARTY.COM/DISPLAYIMAGE.PHP?MODE ITEMID 574](http://www.interactiveparty.com/displayimage.php?mode=1&id=574)

JOKE:

Q: HOW DOES A PIRATE LIKE HIS MATH HOMEWORK?

A: NICE AND H-A-A-A-A-A-A-A-R-D